2026-27 GEORGIA TECH BASKETBALL
RADIO/DIGITAL TECHNICAL FORMAT

CLOSURES:	**GTLOC** = Local Break	**GTLINER** = Rejoin Liner
	GTID = Legal ID	**GTEOB** = End of Broadcast

THE RAMBLIN' WRECK PRE-GAME SHOW (30 Minutes)

OPENING BILLBOARD (Top of Broadcast) ***(00:00)***

PRE-GAME BREAK #1 - 3:00 (2:00 NETWORK / 1:00 LOCAL) **(12:00)**

2:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Pre-Game Rejoin

PRE-GAME BREAK #2 - 3:00 (2:00 NETWORK / 1:00 LOCAL) **(27:00)**

2:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into GAME OPEN BILLBOARD

PLAY-BY-PLAY PROGRAMMING

GAME OPEN *Set the scene, tip-off up next*

IN-GAME BREAK #1 - 2:00 (1:00 NETWORK / 1:00 LOCAL)

1:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

---First Half Tip-Off---

IN-GAME BREAK #2 (NETWORK) - 1:30

CLOSURE: GTLOC

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #3 - 1:30 (:30 NETWORK / 1:00 LOCAL)

:30 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #4 (NETWORK) - 1:30

CLOSURE: GTLOC

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #5 - 1:30 (:30 NETWORK / 1:00 LOCAL)

:30 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

---End of First Half---

IN-GAME BREAK #6 - 2:00 (1:00 NETWORK / 1:00 LOCAL)

1:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into HALFTIME OPEN

---HALFTIME SHOW---

IN-GAME BREAK #7 - 2:00 (1:00 NETWORK / 1:00 LOCAL)

1:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into HALFTIME Rejoin

IN-GAME BREAK #8 - 2:00 (1:00 NETWORK / 1:00 LOCAL)

1:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into HALFTIME Rejoin

IN-GAME BREAK #9 - 2:00 (1:00 NETWORK / 1:00 LOCAL)

1:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin (Second Half Tip-off)

---Second Half Tip-off---

IN-GAME BREAK #10 (NETWORK) - 1:30

CLOSURE: GTLOC

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #11 - 1:30 (:30 NETWORK / 1:00 LOCAL)

:30 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #12 (NETWORK) - 1:30

CLOSURE: GTLOC

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #13 - 1:30 (:30 NETWORK / 1:00 LOCAL)

:30 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

IN-GAME BREAK #14 (NETWORK) - 1:30

CLOSURE: GTLOC

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

---End of Game---

IN-GAME BREAK #15 - 2:00 (1:00 NETWORK / 1:00 LOCAL)

1:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into POST-GAME OPEN

---THE RAMBLIN' WRECK POST-GAME SHOW---

POST-GAME BREAK #1 - 3:00 (2:00 NETWORK / 1:00 LOCAL)

2:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Post-Game Rejoin

POST-GAME BREAK #2 - 3:00 (2:00 NETWORK / 1:00 LOCAL)

2:00 Network Spots

CLOSURE: GTLOC

1:00 LOCAL Spots

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Post-Game Rejoin

END OF BROADCAST BILLBOARD

CLOSURE: GTEOB - Auto-Roll out Billboard

---End of Game---

---OVERTIME CONTINGENCY---

If a game goes to OVERTIME, all breaks will be 1:30 NETWORK ONLY breaks.

OVERTIME BREAK #1 (NETWORK) - 1:30

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin

OVERTIME BREAK #2 (NETWORK) - 1:30

1:30 Network Only Break

CLOSURE: GTLINER - Auto-Roll out of spots

Auto-Roll 10-Second BED (for rejoin liner)

Auto-Roll into Game Rejoin